

# Entropy Exposed

## Sifting through the Garbage

### Did you know....

- MindArk is actually a Chinese front for the planned invasion of Europe.
- Haxtor Moogles has not once logged out of EntropiaForum, not even to take a piss.
- NeverDie actually plans on making a movie on Entropia Universe and how famous he is.

### INSIDE THIS ISSUE:

Entropy Breakdown	2
Korrs vs. Omegaton	3
Autoclickers	4
Community Spotlight	4
Gaming Addiction	5
Inflation	5
Who The Hell Are You?	6
VU Review	7
Gambling	7
Land Grab	8
Newbie Notes	9
Ask Ms. Su Port	10

## Entropy Exposed: The Mystery Unveiled...Or Is It???

As was expected, rumors, gossip and even false accusations surrounded the magazine upon its first release. People made assumptions as to who the Dude really is and why he wished to remain anonymous.

Well, to begin, the purpose of the anonymity was to take part in the mystery surrounding the release of the magazine and the developers behind it. It was done out of fun. There really is no other purpose to it. So, to those who fear anonymity and are most likely paranoid that we may invade your computers to take over the world, take a deep breath, consider taking your Prozac and relax and enjoy the magazine.

Also, it is assumed that the identity of the Dude is just one person by the name of Rob. Unfortunately, the Dude is a group of people who are behind this magazine. There is no single Dude but a group of Dudes, hereby known as the Dude Pack. So, while some claim or think that they are the next Sherlock Holmes, we would say to them "Good job, you're so *smart!* It took a real genius to figure out one of our members.

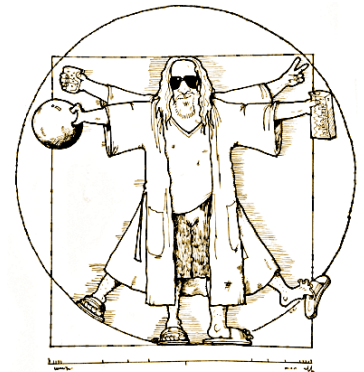
Seriously, you all had to do some real digging to figure it out. It's not like one of the Dudes was trying to advertise for us. He was really trying to hide his identity to the best of his ability. Honestly, two thumbs up to you clever folks out there! Way to go! You're truly amazing!

And to the rest of you out there that are sane, thanks for the support and great responses we got. We hope you continue to enjoy reading our material as much as we enjoy writing it.

We Are Many,  
We Are Legion,  
We Are The Dudes,  
Expect Us....

Regards,

The Dude  
Editor In Chief  
editor@entropiaexposed.com



## Entropy Chat: Home of the Trouts

Lonely? Bored? Perhaps you have an infatuation with getting slapped by vicious trouts? Come check out Entropia Universe's first player owned and operated IRC network. Come visit [Entropy Chat](#) or click on the logo below.

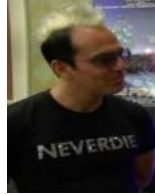


## Entropia Breakdown

### Quotes

"I'm in the Guinness Book of World Records. I'm the first Virtual World Millionaire"

- Jon Jacobs (NeverDie), in an interview with Tom's Games at the CES 2008.



"This thread violates so many rules of this forum, I don't know where to begin."

- Neomaven, in utter disbelief that a thread hazardous to the EF community was able to slip by his watchful gaze.

"...to me u are like a fugabarba."

- Skalman, discussing his uberness in comparison to the ubers, practically declaring himself the founder of Uber.

"Day, night, weather, sandstorms and such will all be implemented."

- Marco, in January 2003, in response to a question on the implementation of day and night cycles.



### Numbers

#### Trout Attack

**964** Number of times the sadistic Sibuk attacked others in Entropia Chat IRC.

**578** Number of times people attacked back in response to his abuse.



#### Membership

**691,442** The total number of "unique" players Mindark claims are involved in Entropia Universe.

**100** The actual amount of players that actually log on. The remaining 691,342 accounts are all accounts made by players "siblings."

#### EU Websites

**761** Number of websites Neomaven owns whose names deal with Entropia Universe.

**1** Number of websites other members own. Conspiracy theory in the making?

**RCE**  
UNIVERSE

Bridging Virtual Worlds!  
forum.blog.arcade.news

## Korr's Vs. Omegaton

### David vs Goliath, or a conspiracy bigger than Calypso?

Written by May Dup Dude

Omegaton has had a strong foothold on Calypso since the dawn of the robot wars. Zychion Citadel still sits as a monument of what plans the great man had for this planet. Secret contracts, blackmail, extortion and questionable methods are just a few words that describe Mr. Omegaton's rise to power. But did some of the deals go wrong? Why hasn't Omegaton Corp. sued the manufacturers of the Korrs range of pistols yet?

Korr's pistols emerged about a few years ago, bringing the hunters of the land a much needed supplement. As a low cost, disposable pistol, the Korrs series was sought after by all kinds of people, from newcomers to veterans, from miners to explorers. With the h400 as the flagship product, Korrs executives could just sit back and relax. But how could they get away with all this? Such a cheap gun, with such a firepower?

It all goes back many years, when Mr. Omegaton was still building his empire. Many parts were made by sub-contractors, and the deals were lucrative. To drive down the prices on the gun-casings, Mr. Omegaton got bids on cheap manufacturers. Kortech Inc. ended up with the contract, in what many claims was a dirty play.

Kortech Inc. was run by a gang of outlaws, known by the corporate industry as the "Carpet Kleaners". Specializing in duplicating products, Kortech Inc. had a long list of experience in the field of case manufacturing. Omegaton Corp. was so impressed with the end result, they gave Kortech Inc. a 50 year contract.

We received an anonymous letter from a former Kortech employee requesting us to make this public. Included with the letter were several fragments of correspondence between Omegaton Corp. and Kortech Inc., detailed schematics, test results, proof of blackmail and papers that potentially could bring down the whole Omegaton Corp.

The core of it all is a clause Kortech Inc. managed to get into the base contract. It states the following:

- Kortech Inc. is to dispose of all residual materials after the expected lifetime of the product.
- Kortech Inc. stands free to dispose of the materials in any way they deem fit.

For Omegaton Corp., this was an opportunity of a lifetime, or so they thought. Kortech Inc. would, as the contract stated, receive all parts that were changed during repairs from the repair terminals. But instead of disposing it, they

cleverly reused the parts to make their own guns. By bribing scientists and technicians all over the universe, they gathered enough technology to make guns that were superior to most guns in the same price range. And by not having the costs of making the casing, they could offer the guns at far below market price in comparison to guns of equivalent value. Making the guns disposable, they would forever have the possibility to make more and more. They were even able to fool the Omegaton Corp. Trade Terminal as the casings were still the same as what Omegaton Corp used themselves.

So how does this all fit together, you may ask. About 2 years ago, cargo freighter "Swan Art" mysteriously disappeared from all radars above Fort Fury. No one ever saw it again. But shortly after, the people of Calypso started finding guns in the hill-sides, near the Fefoid camp. These guns were all marked with the Omegaton Corp. logo, but further analysis showed that the internal electronics were far from something they'd cook up. It wasn't until head scientist Thudnora Y. Antilles poked around one of the microchips that the truth was revealed. She managed to pull out the manufacturer and model number, as well as some of the trigger timings. No one in the academic circles had ever heard of this company named Korrs, and neither could explain what Korrs equipment did inside of an Omegaton casing.

All was going well for Kortech Inc. Illegally selling their weapons as authentic, modified Omegaton Corp. guns to minor covert corporations on Calypso, they gained grounds by tricking the buyers. For each company, they showcased the flagship weapon, the Korrs H400. They demonstrated how it could be repaired for cheap in the Repair Terminals, claiming it would never break down. But in reality, Kortech Inc. installed the limitation chip in all guns delivered, thereby tricking the companies into not realizing the problem until long after.

Their plans fell short when the "Swan Art" disappeared. Suddenly their plan was in jeopardy, as the guns reached the open market. Especially damaging was the fact that a crate of the original demonstration model was on the freighter. And still, these guns are found in the wild. Fefoids are claimed to believe these objects are some kind of treasure, stockpiling whatever they can find.

But what happened to the "Swan Art"? None of the papers we have received mentions any facts, only theories. From sabotage to abduction, to conspiracy. Maybe one day we'll find the real answer, but until then, we wait and see what Omegaton Corp. is planning. Will they let Kortech Inc. get away with this? The answer remains to be seen.

## Community Spotlight: The Red Headed Step Children

After much success in our last column about some of the more commonly known community websites available to the masses, we were asked why the hell we didn't mention other sites. So, we decided to mention some new ones and give you, the readers, a brief description of what some of these other websites have to offer.

The first place we decided to check out was EU Chronicle. What a crazy place indeed! After registration, we were greeted by some blabbering robot that talks non-stop about gibberish. He needs some serious work before he continues to greet people. Honestly, scary friggin' robot and one to watch out for. We were greeted very nicely by just about everyone there (all 12 of them) and gratz'd non-stop. We'd like to compare EU Chronicle to the Smurfs. A bunch of happy-go-lucky, weird looking folks that bumble

around looking to help people and make stuff out of crap other people have left behind. Like we said, Strange!

After being chased off by Gargamel and Azrael, we headed over to Entropia Gateway to see what the bloggers had to say to the world. Reading John Bates drone on and on about how wonderful Entropia Universe is, we were ready to ram a rod into our ears. We figure MindArk had to put him to use in some way, shape or form. Guess this is where he will do the least amount of damage. At least there are some decent writers over there to negate his horrible effect. (Epic, Seamasster and Sir Odd to name a few). Overall, we picture the writers of Entropia Gateway as postal workers. They're overworked and underpaid and at the boiling point. One of these days they may pop and then all hell will break loose.



## Autoclickers - Hiring Your "Sibling" to Do Your Dirty Work

One of the biggest problems, and probably one of the most complained about, is the lack of an authorized auto-clicker program that will do what we all would rather do without: clicking for hours on a crafting machine or extracting a big claim for days on end. It's boring, repetitive and can give a bad case of carpal tunnel syndrome.

The community has discussed time and time again about the illegality of them and then need to implement them. Some are for and some are against. The Dudes are definitely for it!

Well, we decided to take a tour of all the terminals on Eudoria to see what the local crafting population had to say. Much to our surprise, almost everyone we tried to speak to was way too busy to respond. Of course they would be since they are sitting behind their computers clicking endlessly like we all do because if we didn't, it would be in violation of the EULA and no one would ever do that.

After several attempts to talk to people and near the point of giving up, we stumbled across Buzz Lightyear who was

standing next to his crafting terminal clicking away. He had the time to talk to us which was surprising since he seems to be one of the busiest crafters out there. However, we didn't know his little trick. When we inquired into how he was able to afford time to talk to us and how he was able to stay online for hours on end without a break, he came clean and told us his little secret.



In order to maximize his money and still be able to live a normal life, Buzz purchased a British Columbian Forest Monkey to sit at his desk while he was away and click the mouse. Actually, it's about the only thing he was trained to do. If you notice, there are long periods of time where Buzz will not respond. It's because Frank (the monkey's name) hasn't learned how to type. So, for all you haters out there, Buzz is not using a third party program, he has legally employed his pet monkey to click for him and the EULA doesn't forbid that.

Next time you see Buzz and he doesn't respond, just say hi to Frank. He likes seeing his name in the chat screen.

## Inflation: The Price to Play

Back in the day, when Entropia Universe was still referred to as Project Entropia, things seemed to be so cheap. You could buy a piece of land for only 5,000 PED! Hell, just three years ago, it was possible to buy an Improved A-3 Justifier Mk II for only 45,000 PED. However, the old days have gone and the new days have swept us over.

Now, it only costs a mere 300,000 PED for a piece of land and upwards of 100,000 PED for a hangar that will take us into battle with the Space Pirates that are coming very soon. Honestly, I don't know about you all, but I have that money lying around the house and I have no other use for it, like buying a car or putting a down payment on a house. I mean, seriously, who needs that crap when you can buy a piece of virtual land that will bring you in loads of money each day. I know that when these planets are available in the next couple of months, I am going to sell my left testicle, five toes, two

fingers and my house so I can make a worthwhile investment.

And to those of you that complain that inflation has skyrocketed and made items ridiculously high, kick yourself in the teeth and come to terms with reality. You need to be saving every penny in life so you can purchase the magnificent virtual items. It's the cool thing to do. And don't blame MindArk. We love MindArk and MindArk never does any wrong. Do you really believe that they could possibly control inflation? It's not like they have the power to stem the rate in which items are increasing. Who do you think they are, the developers?

So, next time you see something that is way out of your price range, suck it up and pimp out your family to get those few extra dollars.

## Gaming Addiction: Could It Ruin Your Life?

Much can be said about the theory of gaming addiction. It is gaining a whole new spotlight in the psychology arena and many people are considering it an actual addiction but is it real? Hell no!

How can one possibly be addicted to games? They're a form of entertainment, not a drug. They're made for fun, not pain. So how can it be an addiction?

Critics point to signs of addiction such as sleepless nights, two liter bottles full of piss because individuals don't want to leave their seat, total consumption by the game, selling your car to buy an island, etc. But these prove nothing. All it shows are signs of loyalty and devotion, something you would love to find in an employee.

Critics also point to real life incidents that have appeared in the news lately, incidents that have been linked to possible cases of gaming addiction. There was one report of a couple so addicted to a game that after they bought groceries, then ran inside to unload the groceries and then play their game. What they forgot was that their child was still in

the car. It could be argued that this may not be related to gaming addiction but, in fact, to amnesia. Another more recent and relevant case was a student that became so engrossed in his game play that he forgot about his responsibilities and surroundings, wasted his spending money on gaining accomplishments, lied to his parents to get more and, in the end, ultimately flunked out of school, much to the dismay of his parents. Poor guy. Obviously, his parents didn't see the importance of what he was trying to accomplish: ultimate bragging rights.

Luckily, there are organizations out there that don't look down upon these types of people. They don't see it as an addiction but rather as an admired personality trait, one they would like to see in more of their employees and customers.

So, with that being said, we would like to give a big middle finger to the critics and say "Screw You!" Now we can get back to work: endless hours of clicking and typing hoping for that eventual jackpot.



**Hardcore Gamer to the end. This is what MindArk loves to see in its gaming community: Pure Loyalty.**



Entropia Exposed Presents.....

# Who The Hell Are You?!

For this issue we wanted to do something special. We figured it wouldn't be appropriate to interview just one person because others may feel left out so we thought it would be better to interview a whole group. But who? A society? A group of friends? We were perplexed. We scoured the community looking for this group to interview wasting many precious man hours. It took a lot of searching and reading but with a little determination and luck, we were able to find them. You may not ever encounter them but when you do, you'll know them right away. We decided to interview a few of the people of this group who we will name Manny (Whiner), Moe (Tough Guy) and Jack (n00b). Collectively, they are known as the Trolls, Crybabies and just plain Annoying. Here's how the interview went.

**E2:** Hey guys. Thanks for taking the time to talk with me. How are you?

**Manny:** Loot sucks! MA is screwing us!

**Moe:** Screw you!

**Jack:** GIMME PED PLEASE!

**E2:** Wow, maybe this wasn't such a good idea. Anyway, let's start the interview.

**Manny:** I don't know. MA might be watching us and they'll lock my account!

**Moe:** Interviews are lame! How 'bout I just kick your ass!

**Jack:** SELLING 100 SWEAT For .5PED!!!

**E2:** Wonderful. Must be my lucky day. Oh well. Manny, let's start with you. What brought you to Entropia Universe?

**Manny:** Well, I read about the opening of Space and I wanted to roam the galaxy fighting the space pirates. This was about two weeks ago. Where the hell is space?! MA always lies! This is complete bullshit! I want a refund!

**E2:** Well, it's not quite here yet but it will be here soon. What are you doing in the meantime while you wait?

**Manny:** Well, I started sweating but that

got boring so I deposited \$20 and bought hunting gear. I am already up to 1000 total skills. But, I don't get it? I have been playing for two weeks and I haven't gloaled yet! What the hell?! This is complete bullshit! MA must have turned off my loot button!

**E2:** Well I seriously doubt that. You've only been playing two weeks.

**Manny:** Whatever! I am uber now. You must be working for MindArk! Screw you, I'm leaving.

**E2:** Thank goodness. One down, two to go. Moe, do you have a moment to talk?

**Moe:** About what? How I can kick your ass?!

**E2:** Umm....no. I just wanted to find out a little bit about you.

**Moe:** What the hell for? You think you're smart? I bet you'll try to steal my identity or some shit!

**E2:** I was thinking nothing of the sort. This is an interview. I'm supposed to be asking you questions.

**Moe:** Oh, now you want to be a smart ass. Don't make me type up a storm about how tough I am and how I will kick your ass! Seriously, I am tough!

**E2:** I'm sure you are big guy. How 'bout you just calm down so we can finish this interview?

**Moe:** Screw off! You might not be able to see me, but on the other side of this computer is a very muscular, fit and ready to fight guy that will gladly kick your butt. And if I don't, I will get my computer buddies to hack you and steal all your crap. All I have to do is make a call. Feeling lucky punk?

**E2:** Okay, I have no idea where all that came from but maybe you should just take a deep breath, clear your mind and we'll just start over again.

**Moe:** Bigger off! I'm not into that Zen

bullshit. That shit's for queers. You're lucky I am tired or else I'd kick your ass. Face it, I'm right, you're wrong so shut your mouth. Screw this, I'm out.

**E2:** Phew. Thought I'd never get rid of him. Only one more and then I'm done. So, Jack what do you do in game?

**Jack:** PLEASE GIMME ARMOR! I NEED WEAPON!

**E2:** Sorry buddy but I'm broke at the moment. Why don't you just go sweat some and then sell it to get stuff?

**Jack:** PLEASE GOMME PED! I PAY YOU BACK, I SWEAR!

**E2:** I believe you but I just can't give it to you, sorry.

**Jack:** GIMME ARMOR AND I UPGRADE FOR YOU!

**E2:** You gotta be kidding me. I don't get paid enough for this shit. I'm leaving.

**Jack:** GIMME PED PLEASE!!!!!!

**E2:**AAAAAHHHHHHHHH!!!!!!!

As you can tell, we left the interview in a hurry, pulling our hair out in frustration. Never, ever will we do that again although it's almost certain that we will be contacted by them because they're offended by this representation. Oh well, suck it up.

Luckily for our readers, they will never come in contact with people like this in the forums. It is very rare. These people are like one in a million. However, if you do encounter them, just put them on your ignore list to save yourself the energy. Better yet, refer them to this interview. Maybe, just maybe, they'll realize how stupid they really are. At least it's nice to believe!



**Whiner**



**n00b**



**INTERNET TOUGH GUY**

## VU Review: The Highlight of 9.2

What a great new VU MindArk has provided us. We'd bore you with all the details of what they added and fixed but we want you to actually enjoy the magazine so we'll just discuss certain aspects of the update.

One thing that took us by surprise was the changes to some of the mobs. MindArk stated on their site that a few mobs had facelifts done which changed traits about them. We don't understand why people complain about this. It's quite obvious that because of graphical changes, the internal AI of a mob is re-wired to make it act differently. What other game is so dynamic that their mobs traits change due to graphical upgrades? None. That is why Entropia Universe is so dynamic and why MindArk is our idol. Hell, it could be that a new storyline may be in the works?

Obviously, being out in the sun for 24 hours a day, 7 days a week (Calypso has so many suns, it has no night cycle) hardens the skin of some of the mobs. After several days, the skin tightens and become thicker than leather allowing the creature to take

more damage.

Additionally, due to the constant exposure to the sun, the mobs never rest creating severe cases of sleep deprivation. Due to this lack of sleep, they become easily agitated. When they spot a human in the distance, they have something to direct their anger towards so they focus it on their new target. Since the figure the only way they will ever sleep is to be killed, they charge their target with a newfound passion and attack relentlessly. This sudden burst of rage comes with such intensity that it increases the force of the blows they inflict on their opponent. And, due to their heightened focus, they rarely miss and are able to pinpoint soft spots allowing for an increase in critical hits.

Now, you can believe our insightful storyline and why the changes happened or you can believe some myth that the programmers screwed the pooch and could figure out how to fix it in time for the deadline MindArk set for the VU release. It's quite obvious our story is full of facts and that another myth has been debunked. But it's up to you. Fact or Fiction? You decide.



### Entropia Universe: Is it Really Considered Gambling?

Time and time again it is argued as to whether the sole, albeit secretive, purpose of Entropia Universe is actually a casino. Players compare various aspects of the game play to certain games found in casinos. Others counter this by pointing out other aspects that make it seem less of a casino (i.e. skills, no actual money, etc). Honestly, why would MindArk even attempt to make a gambling game? They know it's illegal. And, we all know that MindArk is open and honest with their player base, never attempting to take their money through trickery.

So, to get to the bottom of this mystery, we searched far and wide for someone who may be able to help us with the intricacies involved with Entropia Universe's economical structure. And who better to ask than Buzz Lightyear. Why did we pick him? Because the little

bastard seems to enjoy spamming chat with his constant globals and accomplishments. Not that we're jealous or anything.



**Buzz Trying His Chances on his Crafting Machine**

We were able to visit Buzz at his actual real life residence in hopes of him revealing secrets with a few drinks in him. Upon entering his home, we were in shock. Sitting on a bar stool, we found Buzz pulling a lever on what looked like a slot machine. What we later found out was that Buzz had customized his computer to look like a slot machine. Every time he pulled the crank his avatar would click again. Ingenious! We were in complete amazement.

So, now we ask you, is Entropia Universe a virtual casino? The world may never know.



**Buzz gets a HOF!!!**

## The Dangerous LandGrab: A National Holiday

Written by D'B

Finally!!! The time has come where are Entropians will be able to participate (or at least pretend) in a magnificent event called Land Grab!

This event was held over two years ago and has been non-existent ever since. Some thought it was gone altogether. Others believed that Neomaven had somehow bought the empty lands and struck a deal with MindArk to keep them under a pseudonym of Marcus. And of course other thought that MindArk just plain messed up, a very unlikely theory.

When the event was held last, all mayhem broke loose and allegations of cheats and trickery were thrown all about. Ubers were accused of auto clickers, groups made false alliances, people were using glitches and noobs actually thought they had a chance at a piece of land! Everything was in a tizzy. So, for this upcoming event, MindArk, in their infinite wisdom, decided to hold a mini land grab to test their capabilities. Entropia Exposed sent out one of their best reporters, D'B, to look into this phenomenon called Land Grab. Here's what he has to report:

As has happened in the past, this year, thousands of people will drop their work, family life, kids from his/hers hands and all other things to take a part in the incredible event called Land Grab. These people will sit at their computers and, for nearly four hours or more, will fight for their lands. All else comes to a halt.

Unfortunately participants have a life in the real world. They have jobs, families and so on. What happens when they see news about the Land Grab?

I interviewed one of New York's Hospital directors (name and location withheld due to security and liability reasons) whom I shall call Mr. John on February 12, 2008.



**The Ambulance Drivers called out sick leaving it to the hospital staff to pick up the slack.**

**DB:** Hello Mr. John, how are you?

**John:** Hey DB. Its bad, really bad. Over 99% of our personnel have taken the day off and plan to do so tomorrow. Patients are running in panic as no hospital care exists.

**DB:** Why? What's going on?

**John:** We don't know. Our doctors do not reply to our messages. It's a huge tragedy for our hospital.

**DB:** So you are the only one running the hospital right now?

**John:** Yes...

**DB:** What are you planning to do for tomorrow?

**John:** I think I'll be sick. So I may stay home and spend some time with my society ... Ummm... I mean I will get some rest and hopefully the rest of the staff will return to cover for me.

**DB:** I see. Well, good luck and I'll see you online. I mean have a nice day.

**John:** See ya!

February 13<sup>th</sup>

Most of the American and Swedish city's are empty. Most shops are closed, no policemen on the streets – this is probably an apocalypse.

February 14<sup>th</sup>.

Wednesday was really strange; however, there is good news to report. On the 13<sup>th</sup> of February, no terrorist attacks occurred. "It turned out to be a very nice day," says one American soldier patrolling the streets of Baghdad. "We haven't seen any people on the streets. It was so quiet. I think I may have seen tumbleweed blowing down the alley." The 14<sup>th</sup>, unfortunately, was not so quiet. Violence resumed country wide.

After completion of the legendary Land Grab, the community requested MindArk to give much more than 24 hour notice. The question MindArk has to deal with is what influence will the event have on the world? If these past few days are any example, life as we know it may cease to exist.



## Newbie Notes: A Survival Guide

Written by Brown 25

### NEWBIE NOTES:

Entropia Universe is just that, a universe of experience, events, creatures, participants, etc and as a result getting started can be a daunting endeavor. There are numerous forums and web sites dedicated to this online experience, and most are packed with information for medium to advanced players. What is harder to find is information that can benefit a new player, a "Noob" if you will. If you are new to EU then there are some things you should know:

- 1.) You will be a target of ridicule for some time to come no matter how tough or cool you pretend to be.
- 2.) You are not tough or cool you are a needy, ignorant Noob. Get used to it.
- 3.) Don't beg for money (PEDs). This makes you look needy and ignorant. You ARE needy and ignorant but there's no need to act like it.
- 4.) Orange is NOT your color and everyone's starting underwear looks the same, so buy some decent clothes.
- 5.) If you think you can profit from fruit sales, you're wrong.
- 6.) The sweat you collect is just as cheap as anyone else's and just as much a pain in the butt to collect. Just because YOU collected it doesn't make it worth the same as 6B armor plating. Get what you can for it and quit your incessant whining.

7.) Did you use profanity in your avatar name? Did you think you were being funny? If you did it's because you're an ignorant, needy Noob and a jerk. Now, right now, create a new avatar with a different name. It's still early in your EU experience and you haven't got much to lose at this point except a name that will turn everyone off and make your ability to interact with other, more intelligent and less needy players difficult.

8.) Don't ask me to be your mentor. I'm too cynical and sarcastic and, basically, not interested. If you're buying Ores and Enmatters at a decent price though, call me.

9.) A final word to the wise: About 75% of the female avatars in EU are really males at the controls. This is close to the same percentage as the rest of the internet. If you are hitting on some cute colonist in a thong, be advised that there is a 3 out of 4 chance that she's some fat, hairy, un-shaven, ex-software developer with a bad case of gas, especially if her avatar is named after some part of the female anatomy.



Beyond that, the rest you can learn on your own. Have fun and try not to get banned altogether.

Brown 25



## Question and Answer: Ask Ms. Su Port

We at Entropia Exposed were surprised at how many submissions we got asking for help from Ms. Su Port. Hell, even Su was amazed, just view the look on her face in her picture. Pure amazement!

Well, we paid Ms. Su Port with a bowl of rice and a wage close to \$.50 an hour and sat her down to choose which emails she would respond to. We hope she has helped in some way with your problems and please feel free to continue writing to her. You will be surprised at the depth of her knowledge and wisdom.

### Subject: Love Life

Dear Ms. Su Port,

Recently spammers have stolen my girlfriend. I can no longer find her in my FL and MA has yet to respond. I recently proposed to her in a 165 word essay via PM and then received a PM stating that unless I gave the spammers 100 million Simoleons they will be forced to TT MY GIRLFRIEND!!! HELP ME!!

Eagerly Awaiting,  
Secret Secret Stalker

Secret Secret Stalker,

Please refrain from using threats or I will be forced to ban your account. In spite of your rudeness, I have moved your girlfriend to storage. Please look in storage and you will find her.

***This Case has been Closed.***

### Subject: TT

Dear Ms. Su Port,  
Please help me!!! I have accidentally TT'd my mod fap. I thought it was a FAP5 because they look the same. Help me please!

Horribly Scared,

Jack Ass

Jack Ass,

Hi, I noticed that when you TT'd your mod fap the ped value was transferred to your ped card. Please use those peds to simply buy a new one.

***This Case has been Closed.***



### Subject: Screwed?

Dear Ms. Su Port,

With the skill nerfs, prices and market being controlled by a few people, groups being privy to information, all the threads about MA not returning items, all the same bugs never being fixed, promises for years and years of things to come, why should I stay in EU? Am I getting screwed?

Rightfully concerned,

Bent Over

Bent Over,

Thank you for your feedback. Your comments have been forwarded to the development team.

***This Case has been Closed.***

If you'd like to hear more from Ms. Su Port or get some advice, please feel free to email her on our website or send an email directly to [mssupport@entropiaexposed.com](mailto:mssupport@entropiaexposed.com). You never know. She may chose your email for our next issue.

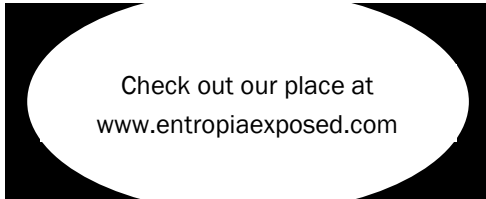


## Entropia Exposed

If you feel you may have a story that'll knock our socks off, please send it to the email below or submit it on our website.

E-mail:

editor@entropiaexposed.com



Thank you all again for your support and we here at Entropia Exposed hope you enjoyed this issue. If you feel that you have a story that is ground breaking, news that will rock the world, information that needs to be revealed or a load of garbage that that needs to be dumped, send it over to us. We like to hear from our readers and it makes our job just a bit easier on our little midget hands.

We would like to hold a contest in our next issue and are looking for sponsors of the event. It will be fun for all and sure to produce a few good laughs. We will be sure to include your name, organization or whatever else you would like seen in our next issue as well as announce your support at the end of the contest. We'll even throw in a good word with MindArk to get you that ever elusive HOF. If interested, please visit our site to contact us.

If you'd like to promote your business, innovation, services, or whatever else you want to show to the community, contact us through the website and we'll see what arrangements we can come to. We'll probably only ask for one million billion PEDS!!!

We are also looking for someone to throw together a logo or banner for our magazine and website. If you or someone you know can put together something that reflects the nature of our magazine, we would greatly appreciate it and will compensate you in some way (please note we are poor measly old writers).

If anyone from the MindArk staff is reading this, please contact us so we can get an ATH. It's the least you could do.

Thanks again and May Lootius Bless You All!!! There I said it.

The Dude